

Creatudes #45-#51 may be played as rounds with either like or different instruments. All players begin at the beginning of each piece, but successive players start when the first player gets to their number in the triangle. There are 2-, 3-, and 4-part rounds, but we encourage you to try them out even if you don't have that many in your group. Take turns playing each part with other instruments (even those that play in a different octave) and see what order you think works best.

The same principles of playing creatudes expressively and musically apply here, and it may even be more important to ensure all members of an ensemble play with good musicality and style. A distinctive stylistic flair that is consistently performed by everyone will make the group sound better because it gives the listener an aural signal that helps them make sense of what they're hearing. For example, a certain accented note played by a trumpet might cause a listener to think "oh, I heard that before!" when it's played a few seconds later by a saxophone.

If performing for an audience, consider the best way to start and end each piece. In some cases, it might be better to play the entire piece together once before playing it in canon. To end the piece, you can simply stop at the end and wait for successive musicians to "catch up," or find an appropriate point for everyone to stop at once. Even then, there are still plenty of options to end: speeding up or slowing down, getting louder or fading out, ending on a fermata or short note, etc. Use your imagination and work it out as a group!

#45

(if you wish, feel free to raise the rest of the rounds or passages up an octave)

#46